

# Egg & Cheese Sandwich

The purpose of this board game is to demonstrate the importance of teamwork and communication. Players may play two rounds, the first round being the “silent game” where no communication is allowed throughout the game. In the second round, players may discuss strategies and number of spaces each player should move to collect all items on the board.

## Goal

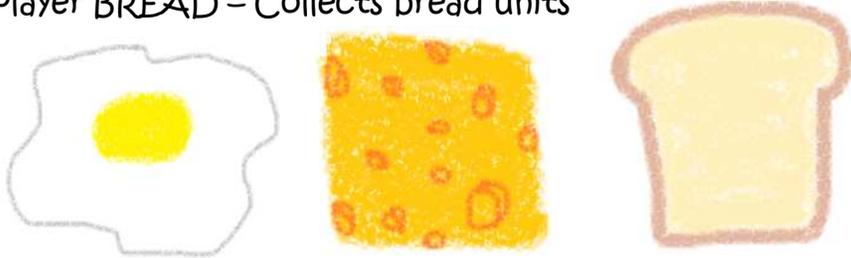
All players start with zero items. The goal of this game is to make as many egg and cheese sandwiches as possible by collecting all items on the board and assisting the other two members with their collection. Each sandwich must contain one unit of egg, one unit of cheese, and one unit of bread. Sandwich fails if one or more of the three units are missing.

## Number of Players: 3

Player EGG – Collects egg units

Player CHEESE – Collects cheese units

Player BREAD – Collects bread units



## Board: EGG BLOCK, CHEESE BLOCK, BREAD BLOCK

Players may only collect items that they are responsible for, and player must land on the item block he/she is collecting to obtain one item unit. For example, if player EGG lands on a CHEESE BLOCK, he/she may not collect cheese. Player EGG must land on an EGG BLOCK to collect one egg unit. If player EGG passes the EGG BLOCK during play, the item is not collected. The same rules apply for the other two players and their respective blocks and items.

## MOVE CARDS: R, 2, 3

R – the R CARD

2, 3 – NUMBER CARDS

R: Player who plays this card will REMAIN in the current spot

2: Player who plays this card will move 2 spaces forward

3: Player who plays this card will move 3 spaces forward

## MOVE CARD Rules and Penalties

1. If all three players play the same MOVE CARD, all players remain in their original spots and all players lose one unit of their corresponding item.
2. If two players play the same NUMBER CARD, only the third player with the different card moves, unless he/she plays an R CARD.
3. If two players play the R CARD and the third player plays a NUMBER CARD, the NUMBER CARD player moves with no penalty, but the two R CARD players each lose one unit of item.

## ITEM CARDS: Egg, Cheese, Bread, -1

Each ITEM CARD represents one unit. When a player lands on his/her ITEM BLOCK, he/she draws a card from the respective ITEM CARD stack to represent a unit collected. A complete sandwich requires three ITEM CARDS, the Egg item card, the Cheese item card, and the Bread item card. If a player loses an ITEM CARD but has none in his/her collection, a “-1” card is used to represent this loss.

## The “Silent Game”

1. All players examine the board and determine the number of spaces each player should ideally move. Once decided, each player plays a MOVE CARD facing down.
2. When all three players have their MOVE CARDS faced down, the cards are then flipped to determine the result of individual moves. No cards may be switched as soon as a card is flipped.

## FINISH LINE

Game ends as soon as one of the players reaches the FINISH LINE. It is important that all players move at around the same pace. If a player moves too fast through the game board, items collected by the other members will be minimal. Remember, all three items must be present to make a sandwich! Good luck and enjoy!